<u>Autumn 1</u> Owls (Yr 4/5)	<u>PE - Year 4/5 - Football</u>		
What I should already know principles of other invasion games, rules of other sports, fairness, tactics			
<u>Learning Objectives</u>	<u>Vocabulary</u> <u>accelerate:</u> speed up	Links to the National Curriculum	
To develop the attacking skill of dribbling.	<u>accelerate</u> : speed up <u>communicate</u> : share information <u>control</u> : being able to perform a skill with good technique <u>cushion</u> : take the power out of an object	Pupils should continue to apply and develop a broader range of skills, learning how to use them in different	
To develop changing direction and speed when dribbling.	<u>decision:</u> select an outcome <u>delay:</u> to slow an object or player <u>deny:</u> to prevent an action happening	ways and to link them to make actions and sequences of movement.	
To develop passing and begin to recognise when to use different skills.	<u>foul:</u> an act by a player that breaks the rules of the game <u>invasion:</u> a game of two teams who invade each other's space to score goals <u>opposition</u> : the other team <u>option:</u> possible choices	They should enjoy communicating, collaborating and competing with each other	
To apply attacking skills to move towards a goal.	<u>pitch:</u> the space used for the game <u>possession:</u> to have <u>referee:</u> the person who makes sure the rules are followed	They should develop an understanding of how to improve in different physical activities and sports and learn how to	
To use defending skills to delay an opponent and gain possession.	<u>tournament:</u> a competition of more than two teams <u>track:</u> to move your body to get in line with a ball that is coming towards you	evaluate and recognise their own success.	
To apply skills and knowledge to compete in a tournament.	The pitch: corner	Pupils should be taught to use running, jumping, throwing and catching in isolation and in combination.	
	goal penalty box half way line side line	Pupils should be taught to play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending.	

Key Rules of Football

- Physical fouls include pushing, tripping, pulling, overly aggressive play.
- You cannot touch the ball with your hands. If either of these rules are broken, a free kick is awarded to the other team.
- All players must be five big steps away from the person taking the free kick.
- If a ball goes out of play on a side line, a throw in is taken by the team who did not have last contact with the ball.
- A corner is taken if the ball goes out of play on a goal line and is kicked out by the defending team. A goal kick is taken if the ball goes out of play on a goal line and is kicked out by the attacking team

Key Principles of Invasion Games

Key Principles of Attacking and Defending		
Attacking	<u>Defending</u>	
 Score Goals Create Space Maintain Possession Move the ball towards the goal 	 Stop goals Deny Space Gain Possession 	

Did you Know?

Early versions of football can be traced back over 3000 years to the Mesoamerican civilisation where the ball they played with was actually a rock! Ancient Chinese civilisations used a round ball made out of feathers or fur, the Aboriginals used balls made of leaves and in Medieval Europe the ball was made out of a pig's bladder. When football as we know it grew in popularity, the ball changed too and nowadays, the ball is made out of leather.