

What I should already know : How to select appropriate resources and tools for their projects. How to make a simple plan before making an object. How to describe the materials using different words.

Enquiry Questions

- Can we join fabrics together using different methods?
- Can we use a template to create our design?
- Can we join two fabrics together accurately?
- Can we embellish our design using joining methods?



Key Vocabulary

Decorate - to add details to a design to improve its appearance.

Design - to make, draw, or write plans for something.

Fabric - a natural or man - made woven or knitted material that is made from plant fibres, animal fur or synthetic material.

Glue - a sticky liquid that can join two things together.

Model - a practise version, often on a smaller scale, that lets you test out your idea and see how it will look and work.

hand puppet - a toy that you can make move by putting your hand inside it.

safety pin - a 'u' shaped pin with a cap where the needle slots in securely after fastening.

Staple - a short, thin piece of wire used to fasten sheets of paper together. It has sharp ends that are pushed through the paper and then bent flat by a special device.

Stencil - a shape that you can draw around.

Technique - a way of doing something to complete a task.

Template - a stencil which you use to help you draw a shape easily on to different materials.

National Curriculum

Pupils will be taught:

Design

1)design purposeful, functional, appealing products for themselves and other users based on design criteria.

2)generate, develop, model, and communicate their ideas through talking, drawing, templates, mock - ups and, where appropriate, information and communication technology.

Make

1)select from and use a range of tools and equipment to perform practical tasks, e.g. cutting, shaping, joining and finishing.

2)select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics.

Evaluate

1)explore and evaluate a range of existing products.

2)evaluate their ideas and products against design criteria.

Technical Knowledge

1)build structures, exploring how they can be made stronger, stiffer and more stable.

2)explore and use mechanisms (e.g. levers, sliders, wheels and axles) in their products.

You will use a variety of techniques to create your puppet including cutting, gluing, stapling and pinning.



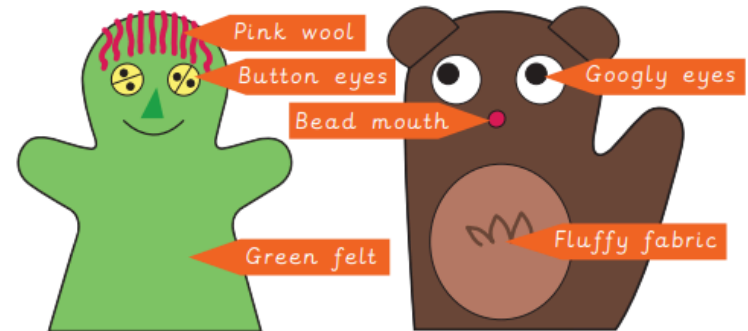
Did you know?

Puppets were first invented over 3,000 years ago in Egypt.

They were made out of clay.



What colour fabric will you choose for your puppet?
What colour hair will your puppet have?
What kind of eyes, nose and ears will your puppet have?



Links to other areas of the Curriculum: History - Toys. Art - Sculptures.