

Question - Can we use different media to learn how to make our drawings 3 dimensional?

What I should already know : Children can safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Children can use what they have learnt about media and materials in original ways, thinking about uses and purposes. They can represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play and stories. The children have weaved with hot colours and they have explored collage.

Enquiry Questions

1. Can we recognise and draw simple geometric shapes found in everyday objects?
2. Can we recognise and apply geometry when drawing
3. Can we create and form shapes using soft modelling wire?
4. Can we apply even layers of pencil tone when shading?
5. Can we show tone by shading?

Key Vocabulary

- ★ Arrange ~ Put things in a certain order.
- ★ Evaluate ~ To look at something and decide what is good about it and what could be improved.
- ★ Geometric Shapes ~ To recognise and draw simple geometric shapes found in everyday objects.
- ★ Guidelines ~ Sketching lines and marks to help plan the scale and shape of the object you are drawing.
- ★ Materials ~ Things from which objects are made from.
- ★ Pattern ~ A repeated decorative design.
- ★ Shading ~ Using darker pencil marks to show the darker tones.
- ★ Sketching ~ A fast and light style of drawing which may not be completely accurate.
- ★ Surface ~ The outermost layer of something.
- ★ Template ~ A shape which can be drawn around.
- ★ Tones ~ The light and dark areas of an object or an art work.
- ★ 3D Drawing ~ A drawing of a solid, 3 dimensional object, which shows its height, length and width.

Art Skills

Pupils will be taught:

- 1) To use a range of materials creatively to design and make products.
- 2) To use drawing, painting, and sculpture to develop and share their ideas, experiences and imagination.
- 3) To develop a wide range of art and design techniques in colour, pattern, texture, line, shape, form and space.
- 4) About the work of a range of artists, craft makers and designers, describing the differences and similarities between practices and disciplines, and making links to their own work.
- 5) To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials.
- 6) About great artists, architects and designers in history.

I know that the points, lines, shapes and space that make up simple 2D and 3D shapes are known as 'geometry'.

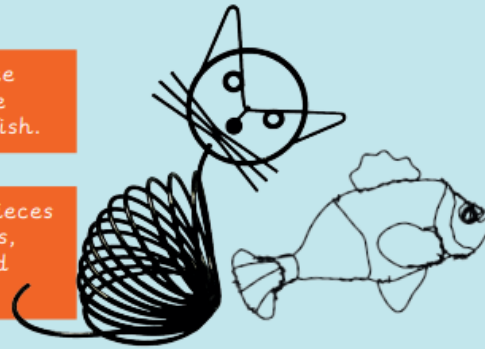


Geometric design



I can bend, manipulate and join wire to create an object, such as a fish.

I can shape smaller pieces of wire to add features, such as ears, nose and a tail.



I know that when shading I need to blend tones gradually.



I can improve my shading by:

- shading tones smoothly
- shading in one direction
- not leaving any spaces

Links to other areas of the Curriculum: